



1                   5.     An apparatus as recited in claim 1, wherein said  
2     wireless telephone communication system drops said first wireless telephone  
3     from the competitive activity when the user of said first wireless telephone  
4     accepts the voice telephone call.

1                   6.     An apparatus as recited in claim 1, wherein said  
2     competitive activity is a round-robin activity.

1                   7.     An apparatus as recited in claim 1, wherein said  
2     competitive activity is a turn-taking activity.

1                   8.     An apparatus as recited in claim 7, wherein the turn-  
2     taking activity is a game.

1                   9.     A method comprising:  
2                         determining whether a first multimode communication  
3     device is in a data mode which is a competitive activity mode involving  
4     communication with a second multimode communication device to engage in  
5     a competitive activity, when a voice telephone call to a user of the first  
6     multimode communication device is attempted; and  
7                         informing the user of the first multimode  
8     communication device about the voice telephone call.

1                   10.    A method as recited in claim 9, further comprising:  
2                         informing a user of the second multimode  
3     communication device if the user of the first multimode communication  
4     device accepts the voice telephone call.

1 11. A method as recited in claim 9, wherein the first  
2 multimode communication device is a wireless communication device.

1 12. A method as recited in claim 11, wherein the wireless  
2 communication device is a wireless telephone.

1 13. A method as recited in claim 9, further comprising:  
2 suspending the competitive activity while the user of  
3 the first multimode communication device is conducting the voice telephone  
4 call; and  
5 restarting the competitive activity mode when the user  
6 of the first multimode communication device has completed the voice  
7 telephone call.

1 14. A method as recited in claim 9, wherein the  
2 competitive activity is a game.

1 15. A method as recited in claim 9, wherein the  
2 competitive activity is a debate.

1 16. A method as recited in claim 9, wherein the  
2 competitive activity is a fantasy sports draft.

1 17. A method as recited in claim 9, wherein the  
2 competitive activity is a round-robin activity.

1 18. A method as recited in claim 9, wherein the  
2 competitive activity is a turn-taking activity.

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1                   23.     A method as recited in claim 22, wherein the  
2     sequential participation activity is a competitive activity.

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1                    35.     A method as recited in claim 25. wherein the  
2     competitive activity is a round robin activity.

1                   36.     A method as recited in claim 25, wherein the  
2 competitive activity is a turn-taking activity.

1                   37.     An apparatus coupled to a communication network,  
2 comprising:  
3                             a first multimode communication device operated by a  
4 first competitor and coupled to the communication network;  
5                             a second multimode communication device operated  
6 by a second competitor and coupled to the communication network;  
7                             a competition control unit storing a first predetermined  
8 competitor list corresponding to the first multimode communication device,  
9 and arranging competitive activities involving multimode communication  
10 devices based on information stored in said competition control unit; and  
11                             a presence manager determining when said first and  
12 second multimode communication devices are accessible,  
13                             said competition control unit arranging a competitive  
14 activity involving said first and second multimode communication devices  
15 when said first multimode communication device makes a request to said  
16 competition control unit, and when the first predetermined competitor list in  
17 said competition control unit indicates a mutual agreement between said first  
18 and second users to compete with one another.

1                   38.     An apparatus as recited in claim 37, wherein said first  
2 and second multimode communication devices comprise first and second  
3 wireless telephones.

1                   39.     An apparatus as recited in claim 37, wherein the first  
2 predetermined competitor list stored in said competition control unit includes

45. A computer readable storage controlling a computer to manage a competitive activity involving a first competitor having a first multimode communication device and a second competitor having a second multimode communication device, by providing the first competitor with a predetermined competitor list of one or more potential competitors, which has been stored in advance, requesting the first competitor to select at least one competitor from the predetermined competitor list as a second



8 competitor, via the first competitor's first multimode communication device,  
9 and arranging a competitive activity involving the first competitor and the  
10 selected second competitor via the first and second multimode  
11 communication devices.

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